

SMOKY ROW

Monday Clubs

AM Clubs (7:30-8:00)

Capture the Flag: Dare to take on a team with your own comrades on a quest to take possession of their team flag.

Overall Goal of Club: This adventurous game combines tag and strategy to enter the opposing team's territory, grab their flag, and return to your own territory without being tagged.

State Academic Standard Incorporated: Physical Education (Responsible Personal and Social Behavior)

Club Highlights: Secret Tagger with No Medic, Frisbee Flags, Three Team Tag

Piece It Together: Join your friends for a morning hand-eye coordination project. Can you put together a complete puzzle in one hour?

Overall Goal of Club: Students will practice teamwork and race the clock to complete a puzzle before morning program is over.

State Academic Standard Incorporated: Mathematics (Problem Solving)

Club Highlights: Disney Puzzle, Spiderman Puzzle, Despicable Me Puzzle

PM Clubs (4:30-5:30)

Kickin' It: This favorite game is back! Come be a part of a team to kick, run, defend bases, and more.

Overall Goal of Club: Students will enjoy one of their favorite gym games by using the many skills it takes to be a kickball competitor.

State Academic Standard Incorporated: Physical Education (Motor Skills and Movement Patterns)

Club Highlights: Backward Kickball, One Base Kickball, No Pitch Kickball

Drawing Explorations: Come follow a guided exploration of drawing.

Overall Goal of Club: Students will follow verbal instructions to draw various photographs.

State Academic Standard Incorporated: Fine Art (Creating Art)

Club Highlights: Wildlife Drawing, Positive and Negative Space, Monet's Water Lily Pond

Stacking Cups: One, two, three - stack as many as you can.

Overall Goal of Club: Students will use fine motor skills and develop speed while stacking cups in various patterns.

State Academic Standard Incorporated: Mathematics (Problem Solving)

Club Highlights: Tallest Tower, 3-3-3 Stack, 3-6-3 Stack