CARMEL ELEMENTARY

AM Clubs (7:30-8:00)

Ghosts in the Graveyard: Boo! Everyone's favorite AM game is now a club of its own. Join us for some spooky fun! Overall Goal of Club: Students will exercise by running during a unique form of tag. State Academic Standard Incorporated: Physical Education (Physical Activity) Club Highlights: Duos, Teams, Medic

Pony Beads: Join us to make a trinket to show your classmates when school starts! Overall Goal of Club: Students will learn how to tie knots and make colorful bracelets to show friends. State Academic Standard Incorporated: Visual Arts: Fine Arts (Creating Art: Crafts) Club Highlights: Superhero Bracelets, Sports Team Necklaces

PM Clubs (4:45-5:45)

Scooting Along: Let's roll into our school year with some of our traditional games on wheels. Overall Goal of Club: Children will learn a variety of different scooter games. State Academic Standard Incorporated: Physical Education (Motor Skills and Movement Patterns) Club Highlights: Hungry Hungry Hippos, Scooter Soccer, Scooter Dodgeball

Bored? Game Club: Feeling Bored? Join us for some of our new and classic board games! Overall Goal of Club: Students will be introduced to brand new board games and work on problem solving. State Academic Standard Incorporated: Critical Thinking (Problem Solving) Club Highlights: Circuit Maze, Brain Games, Jumbo Games

Wooden Creations: Joining engineering and painting to create some useful wooden masterpieces!
Overall Goal of Club: Children will learn importance of engineering and new art techniques.
State Academic Standard Incorporated: Fine Arts (Visual Arts) & Physical Education (Motor Skills)
Club Highlights: Bird Houses, Sail Boats, Airplanes



PLAN CLUB extended school enrichment