

SMOKY ROW

AM Club (7:30-8:00)

Running Bases: Kick and then run to first base. Be ready to move to second and third, too.

Overall Goal of Club: Students will enjoy this game together since all grades can play at once.

State Academic Standard Incorporated: Physical Education (Physical Activity)

Club Highlights: Activity Kickball, Opposite Hand and Foot, Line Kickball

PM Clubs (4:30-5:30)

Kit Cats: The craft kits are ready for the cool cats of ESE to assemble.

Overall Goal of Club: Students will follow step-by-step instructions to put together a special craft kit each week.

State Academic Standard Incorporated: Fine Art (Creating Art)

Club Highlights: Candy Corn Owl Bookmark, 3D Pom Pom Turkey, Arctic Animals

Dodging Rockets: Alright Smoky Row Rockets, come dodge some out-of-this world throws from your peers. **Overall Goal of Club:** Students will use multiple athletic abilities to throw, duck, dodge, and catch dodgeballs in this all-time favorite game.

State Academic Standard Incorporated: Physical Education (Motor Skills and Movement Patterns)

Club Highlights: Star Wars Dodgeball, Island Dodgeball, No Jailbreak Dodgeball

Guess Again: Just when you think you know the answer, you might have to guess again!

Overall Goal of Club: Students will be challenged to solve questions, guess objects, and figure out who a person is pretending to be.

State Academic Standard Incorporated: Social Studies (Individuals, Society, and Culture)

Club Highlights: Human Guess Who, Scattergories, Guess the Object