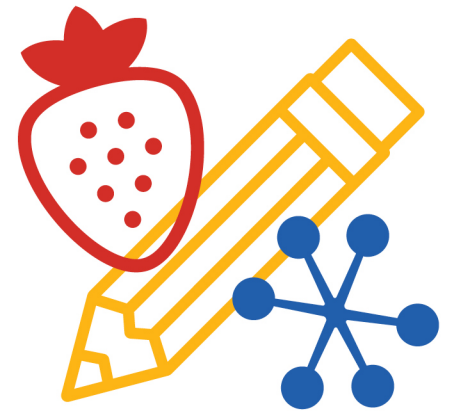


extended school enrichment

ACTIVITY PLANS



January 5 - March 12

PM Clubs (4:15-5:15)

You're It!: Tag, you're it! Join us as we play a variety of fun and exciting tag games that will be sure to get your heart pumping and your feet moving!

Overall Goal of Club: Develop stamina through running for prolonged periods in tag games.

State Academic Standard Incorporated: Physical Education (Motor Skills and Movement Patterns)

Club Highlights: Line Tag, Ball Tag, Watch Your Back Tag

Let's Draw: Let's take a seat, get creative, and draw! Each week we will tackle a new project as we build on our drawing skills. We will supply the materials and you bring the imagination!

Overall Goal of Club: For students to demonstrate the ability to follow step by step instructions.

State Academic Standard Incorporated: Fine Arts (Creating Art: Studio Production)

Club Highlights: Hedgehog, Sloth, Cartoon Dog

Freeze Dance: Let's move to the music and let's remember to FREEZE when the music stops!

Overall Goal of Club: Students will have fun all while being active.

State Academic Standard Incorporated: Physical Education (Physical Activity)

Club Highlights: Hip Hop, 80s, Movie Soundtracks

Construction Zone: Can we build it? YES WE CAN! Each week it's a new construction project to work on by ourselves or with friends. Remember to wear your hardhat in our Construction Zone!

Overall Goal of Club: Students will show their ability to design different structures.

State Academic Standard Incorporated: Fine Arts (Visual Art)

Club Highlights: LEGO Tower, LEGO Castle, LEGO Spaceship

Bowling: STRIKE! No, it's not baseball, it's bowling! Come over and join in all the fun! Who knows it could be you that makes a STRIKE!

Overall Goal of Club: To encourage precision and practice control through bowling techniques.

State Academic Standard Incorporated: Physical Education (Motor Skills and Movement Patterns)

Club Highlights: Eyes Closed, Granny Style, Group Tournament

Group Games: Some games are played alone but the really fun games are played in groups! Join us each week as we play a variety of large group games!

Overall Goal of Club: To develop social skills while integrating hand eye coordination and memorization skills through group games.

State Academic Standard Incorporated: Physical Education (Motor Skills and Movement Patterns)

Club Highlights: Grocery Store, Silent Ball, Charades

ORCHARD PARK ELEMENTARY

Alyssa Holsten, Site Supervisor

aholsten@carmelclayparks.com | 317.679.9867

Carmel • Clay
Parks & Recreation

Battle to Build: Nerves of steel are needed to finish your tower before the other team finishes theirs, or worse, before the dodgeball knocks yours over!

Overall Goal of Club: For students to work together to achieve a common goal and complete a building project.

State Academic Standard Incorporated: Physical Education (Motor Skills and Movement Patterns)

Club Highlights: LEGO Fort, Connecting Straw Ship, Stacking Cup Pyramid

Brush and Strokes: Even the greatest painters had to learn the basics of brush and strokes! Learn the basics of painting and who knows you could be the next Rembrandt!

Overall Goal of Club: To foster creative growth through individual expression in painting.

State Academic Standard Incorporated: Fine Arts: Visual Art (Creating Art: Studio Production)

Club Highlights: Snowy Scene, Winter Trees, Pandas

Fuse Beads: Using your creativity, show us what beautiful art you can make out of fuse beads!

Overall Goal of Club: To give students the opportunity to create their own unique fuse bead masterpiece.

State Academic Standard Incorporated: Fine Arts: Visual Art (Creating Art: Studio Production)

Club Highlights: Penguins, Fruit, Stars

Movie Madness: Sit back, relax, and enjoy watching a movie with a friend!

Overall Goal of Club: Students will be able to build analytical skills by discussing media.

State Academic Standard Incorporated: Fine Arts (Visual Literacy)

Club Highlights: Minions, Zootopia, The LEGO Movie

Rock the Vote: Who wouldn't enjoy playing their game of choice? Join in to decide what you want to play!

Overall Goal of Club: Students will work together to decide what the game of play will be each week.

State Academic Standard Incorporated: Physical Education (Motor Skills and Movement Patterns)

Club Highlights: Knockout, Soccer, Volleyball

Monday

- Group K-2 – You're It!/Let's Draw
- Group 3-5 – Freeze Dance/Construction Zone

Wednesday

- Group K-2 – Bowling/Group Games
- Group 3-5 – Battle to Build/Brush and Strokes

Friday

- Group K-2/3-5 – Fuse Beads/Movie/Rock the Vote

Tuesday

- Group K-2 – Freeze Dance/Construction Zone
- Group 3-5 – You're It!/Let's Draw

Thursday

- Group K-2 – Battle to Build/Brush and Strokes
- Group 3-5 – Bowling/Group Games